

sixth edition

marketing

grewal • levy





mar·ket·ing

Marketing is the activity, set of institutions, and processes for creating, *capturing*, communicating, delivering, and exchanging offerings that have value for customers, clients, partners, and society at large.

The definition of marketing, established by the American Marketing Association, October 2007. Word in italics was added by authors.

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Marketing

Sixth Edition

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MARKETING, SIXTH EDITION

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To my family for their never-ending support;
my wife Diana; and my children, Lauren and Alex.

—**Dhruv Grewal**

To Mark Levy, my best friend and brother.

—**Michael Levy**

about the authors



Courtesy of Dhruv Grewal

Dhruv Grewal

Dhruv Grewal, PhD (Virginia Tech), is the Toyota Chair in Commerce and Electronic Business and a professor of marketing at Babson College. He is listed in *The World's Most Influential Scientific Minds*, Thompson Reuters 2014 (only eight from the marketing field and 95 from economics and business are listed). He was

awarded the 2013 university-wide Distinguished Graduate Alumnus from his alma mater, Virginia Tech, the 2012 Lifetime Achievement Award in Pricing (AMA Retailing & Pricing SIG), the 2010 Lifetime Achievement Award in Retailing (AMA Retailing SIG), the 2010 AMS Cutco/Vector Distinguished Educator Award, the 2010 Lifetime Achievement Award in Retailing (AMA Retailing SIG), and in 2005 the Lifetime Achievement in Behavioral Pricing Award (Fordham University, November 2005). He is a Distinguished Fellow of the Academy of Marketing Science. He was ranked first in the marketing field in terms of publications in the top-six marketing journals during the 1991–1998 period and again for the 2000–2007 period. He ranked eighth in terms of publications in JM and JMR during the 2009–2013 period and ranked seventh in terms of publications in the *Journal of Public Policy & Marketing* for the period 1992–2001. He was also ranked first in terms of publications and third in citations for pricing research for the time period 1980–2010 in 20 marketing and business publications. He has served as VP, research and conferences, American Marketing Association Academic Council (1999–2001), and as VP, development for the Academy of Marketing Science (2000–2002). He was co-editor of *Journal of Retailing* from 2001 to 2007. He co-chaired the 1993 Academy of Marketing Science Conference, the 1998 Winter American Marketing Association Conference, the 2001 AMA doctoral consortium, the American Marketing Association 2006 Summer Educators Conference, the 2011 DMEF research summit, and the 2012 and 2015 AMA/ACRA Retailing Conference.

Professor Grewal has published over 140 articles in journals such as the *Journal of Retailing*, *Journal of Marketing*, *Journal of Consumer Research*, *Journal of Marketing Research*, *Journal of Consumer Psychology*, *Journal of Applied Psychology*, and *Journal of the Academy of Marketing Science*, as well as other journals. He currently serves on numerous editorial and advisory review boards, such as the *Journal of Retailing*, *Journal of Marketing* (area editor), *Journal of Marketing Research*, *Journal of Consumer Psychology*, *Journal of the Academy of Marketing Science* (area editor), *Academy of Marketing Science Review*, *Journal of Interactive Marketing*, *Journal of Business Research*, and *Journal of Public Policy & Marketing*. He has over 35,000 citations based on Google scholar.

He has won a number of awards for his teaching: 2005 Sherwin-Williams Distinguished Teaching Award, Society for Marketing Advances; 2003 American Marketing Association Award for Innovative Excellence in Marketing Education; 1999 Academy of Marketing Science Great Teachers in Marketing Award; Executive MBA Teaching Excellence Award (1998); School of Business Teaching Excellence Awards (1993, 1999); and Virginia Tech Certificate of Recognition for Outstanding Teaching (1989). He has won numerous awards for his research: 2016 *Journal of Marketing* Sheth Award; William R. Davidson *Journal of Retailing* Best Paper Awards 2010, 2012, and 2016; Luis W. Stern Awards 2011 and 2015 (AMA IO Sig); William R. Davidson *Journal of Retailing* Honorable Mention Awards 2010 and 2011; Babson College Faculty Scholarship Award (2010 and 2015); University of Miami School of Business Research Excellence Award for the years 1991, 1995, 1996, and 1998; Best Services Paper Award (AMA Services SIG 2002); Stanley C. Hollander Best Retailing Paper (AMS 2002 and 2008); and M. Wayne DeLozier Best Conference Paper (AMS 2002 and 2008). He also received Best Reviewer Awards (*Journal of Retailing* 2008, *Journal of Marketing* 2014), best area editor (*Journal of the Academy of Marketing Science* 2016), and a Distinguished Service Award (*Journal of Retailing* 2009).

Professor Grewal has taught executive seminars and courses and/or worked on research projects with numerous firms, such as Dell, ExxonMobil, IRI, Radio Shack, Telcordia, Khimetrics, Profit-Logic, McKinsey, Ericsson, Motorola, Nextel, FP&L, Lucent, Sabre, Goodyear Tire & Rubber Company, Sherwin-Williams and Asahi. He has delivered seminars in the United States, Europe, Latin America, and Asia. He has also served as an expert witness and worked as a consultant on numerous legal cases.



Courtesy of Michael Levy

Michael Levy

Michael Levy, PhD (Ohio State University), is the Charles Clarke Reynolds Professor of Marketing Emeritus at Babson College and CEO of RetailProf LLC. He received his PhD in business administration from The Ohio State University and his undergraduate and MS degrees in business administration from the University of

Colorado at Boulder. He taught at Southern Methodist University before joining the faculty as professor and chair of the marketing department at the University of Miami.

Professor Levy received the inaugural ACRA Academic Lifetime Achievement Award presented at the 2015 AMA/ACRA (American Marketing Association/American Collegiate Retailing Association) Triennial Conference; was recognized for 25 years of dedicated service to the editorial review board of the *Journal*

of *Retailing* in 2011. He won the McGraw-Hill Corporate Achievement Award for Grewal–Levy *Marketing 2e* with Connect in the category of excellence in content and analytics (2010); Revision of the Year for *Marketing 2e* (Grewal–Levy) from McGraw-Hill/Irwin (2010); the 2009 Lifetime Achievement Award, American Marketing Association, Retailing Special Interest Group (SIG); the Babson Faculty Scholarship Award (2009); and the Distinguished Service Award, *Journal of Retailing* (2009) (at winter AMA).

He was rated as one of the best researchers in marketing in a survey published in *Marketing Educator* (Summer 1997). He has developed a strong stream of research in retailing, business logistics, financial retailing strategy, pricing, and sales management. He has published over 50 articles in leading marketing and logistics journals, including the *Journal of Retailing*, *Journal of Marketing*, *Journal of the Academy of Marketing Science*, and *Journal of Marketing Research*. He has served on the editorial review boards of the *Journal of Retailing*, *Journal of the*

Academy of Marketing Science, *International Journal of Physical Distribution and Materials Management*, *International Journal of Business Logistics*, *ECR Journal*, *European Business Review*, and has been on the editorial advisory boards of *European Retail Research* and the *European Business Review*. He is co-author of *Retailing Management*, 9e (2014), the best-selling college-level retailing text in the world. Professor Levy was co-editor of the *Journal of Retailing* from 2001 to 2007. He co-chaired the 1993 Academy of Marketing Science conference and the 2006 summer AMA conference.

Professor Levy has worked in retailing and related disciplines throughout his professional life. Prior to his academic career, he worked for several retailers and a housewares distributor in Colorado. He has performed research projects with many retailers and retail technology firms, including Accenture, Federated Department Stores, Khimetrics (SAP), Mervyn's, Neiman Marcus, ProfitLogic (Oracle), Zale Corporation, and numerous law firms.

New to the Sixth Edition

Some exciting new additions to the Sixth Edition!

Chapter 1, “Overview of Marketing,” starts with a discussion of one of the world’s most successful chocolate brands, Godiva, which is in keeping with this edition’s cover theme—how chocolate has gone from a commodity to a high-value branded product through marketing. The Superior Service, Adding Value, Social & Mobile Marketing, and Ethical & Societal Dilemma boxes now cover such new topics as in-flight WiFi, Whole Foods purpose-based marketing, the growth of mobile advertising, and free fruit offered by supermarkets to individuals shopping with children. A new section on marketing analytics is also accompanied in other chapters by new Marketing Analytics boxes. In this chapter the Marketing Analytics box discusses how Starbucks uses analytics to determine new store locations. Finally the chapter closes with a new case study on the global chocolate market, again in keeping with this edition’s cover theme on how marketing has added value to the chocolate industry.

Chapter 2, “Developing Marketing Strategies and a Marketing Plan,” opens with a discussion on PepsiCo, weaving in a comparison between PepsiCo and Coca-Cola throughout the chapter. We introduce a new Superior Service box highlighting Amazon’s new home-service option, as well as a new Ethical & Social Dilemma box examining Volkswagen’s Dieselgate scandal. The new Marketing Analytics box covers Google’s predictive analytics. In addition, the chapter ends with a new case study on the coffee wars between Starbucks, Dunkin’ Donuts, and McDonald’s.

Chapter 3, “Social and Mobile Marketing,” begins with a new opener on how Under Armour has successfully used social media in its marketing campaigns. The chapter also features a new section that details the wheel of social media engagement. The wheel of engagement highlights the information, connected, network, dynamic, and timeless effects of social media. The chapter also includes a new Adding Value box describing how Mercedes-Benz uses LinkedIn, an Ethical & Societal Dilemma box on how Disney appeals to moms, and two new Marketing Analytics boxes: one that covers eHarmony’s analytics and the other on how Twitter and Billboard are teaming up to create real-time top music lists.

Chapter 4, “Conscious Marketing, Corporate Social Responsibility, and Ethics,” is re-titled to reflect a new section on conscious marketing, which argues that firms have a sense of purpose that encompasses four key principles: (1) recognizing marketing’s greater purpose, (2) considering stakeholders and their interdependence, (3) conscious leadership and its role in creating a corporate culture, and (4) understanding that decisions are ethically based. Chapter 4 also includes a new opener on the TOMS shoes company, a new Marketing Analytics box on how Kellogg’s uses analytics to address GMO concerns, and a new Social & Mobile Marketing box on how cell phones are being used to help customers at the bottom of the pyramid.

Chapter 5, “Analyzing the Marketing Environment,” starts with a discussion of Panera Bread’s new clean menu. The chapter includes a new Superior Service box on CVS’s mobile MinuteClinic app and a new Marketing Analytics box that highlights Netflix’s predictive analytics. It also includes a new Adding Value box on Google’s self-driving car.

Chapter 6, “Consumer Behavior,” begins with a discussion of Nike’s partnership with the Weather Channel and how it is using the Weather Channel app to advertise. A new Marketing Analytics box highlights how H&R Block uses analytics to create new tax services. A new Ethical & Societal Dilemma box discusses the allegations of unethical practices by pharmaceutical firms.

Chapter 7, “Business-to-Business Marketing,” starts with an interesting application of a B2B market—how Amazon Business serves its partners. The chapter also includes two new boxes: Marketing Analytics on cloud computing and Adding Value on Xerox’s fashion show to sell its latest printer. The chapter also includes a new case study on Staples’ B2B business.

Chapter 8, “Global Marketing,” examines how companies that either market the same products globally or have to change their products for the global market have different challenges from those that operate only in domestic markets. The new opener highlights the challenges faced by Netflix as it expands to the global economy. New examples include Chanel and how they are addressing the exchange rate in China, as well as Porsche’s and Marks & Spencer’s marketing fumbles when advertising to the Chinese market.

Chapter 9, “Segmentation, Targeting, and Positioning,” opens with a discussion of how ABC Family’s segmentation strategy has influenced its recent rebranding effort. A new Marketing Analytics box features Starbucks’ wildly popular mobile app, and a new Superior Service box highlights how hotels leverage their proximity to universities. The chapter also includes a new case study on Mercedes-Benz’s marketing strategy.

Chapter 10, “Marketing Research,” begins with a discussion about how research has influenced the lingerie company Adore Me to use plus-sized models. A new Superior Service box explains how universities analyze usage data to identify when students use on-campus gyms to improve their college experience. Finally, the chapter concludes with a case study on how the YMCA is redefining itself.

Chapter 11, “Product, Branding, and Packaging Decisions” includes the following new boxes: Adding Value about the latest entry-level luxury cars, Marketing Analytics that discusses how Macy’s uses analytics to determine its assortment, and Ethical & Societal Dilemma that highlights how Mars, Inc. is moving toward sugar labeling on its candy products. This chapter concludes with a new case study describing how Birkenstock has become a fashion brand.

Chapter 12, “Developing New Products,” begins with a discussion of Xiaomi’s affordable smartphones in Asia; a new Adding Value box explores how Disney licenses its movies and characters to toy companies; a new Ethical & Societal Dilemma box discusses concerns about the rise in the popularity of drones; a new Marketing Analytics box focuses on GM’s use of big data to develop new cars and features; and a new Adding Value box features SkinnyPop snacks.

Chapter 13, “Services: The Intangible Product,” opens with a new vignette about lululemon’s new flagship store in New York City, which is designed to provide consumers with exceptional customer service. New boxes include Adding Value about Pepsi’s new Kola House restaurant and Marketing Analytics about Kroger’s use of analytics to determine how to reduce wait times during checkout. A new case study highlights the differences among Uber, Lyft, and traditional taxis.

Chapter 14, “Pricing Concepts for Establishing Value,” describes pricing concepts using new examples from Coca-Cola in an Ethical & Societal Dilemma box, Amazon in a new Adding Value box, and airline ticket pricing in a Marketing Analytics box.

Chapter 15, “Strategic Pricing Methods,” begins with a discussion of Disney’s new surge pricing at its theme parks. Updated examples include two new Ethical & Societal Dilemma boxes: one about how Apple is conspiring with publishers to raise the price of e-books, and another about the gray market for luxury goods. Finally, the chapter ends with a new case study on the pizza industry, focusing specifically on Papa John’s, Little Caesars, Domino’s, Pizza Hut, and local pizzerias.

Chapter 16, “Supply Chain and Channel Management,” opens with a vignette on IKEA’s innovations in its supply chain. New boxes in this chapter include: Marketing Analytics on Amazon’s anticipatory shipping, Ethical & Societal Dilemma on how consumer demands for organic products is affecting the supply chain, and Adding Value on e-tailing in the United States versus India.

Chapter 17, “Retailing and Omnichannel Marketing,” begins with a discussion of a retail innovator—Amazon. It includes a new Superior Service box on how Burberry is seeking to access its customers directly, a new Marketing Analytics box discussing Fresh-Direct, a new Social & Mobile Marketing box detailing IKEA’s online and in-store retailing strategies, and a new case study about how Macy’s is taking initiatives to maintain its competitive advantage.

Chapter 18, “Integrated Marketing Communications,” starts with Pepsi’s emoji campaign to illustrate how integrated marketing communications is at the forefront of marketing. New boxes: Social & Mobile Marketing describing how Domino’s uses Snapchat for a marketing campaign, Adding Value about Pepsi’s endorsement on the television show *Empire*, Ethical & Societal Dilemma highlighting how companies take risks when developing their IMC programs, Adding Value on the partnership between the NBA and Kia, and Marketing Analytics describing how Puma uses Google’s analytics. The chapter concludes with a new case study on Pepsi’s Pepsi Max campaign.

Chapter 19, “Advertising, Public Relations, and Sales Promotions,” starts with McDonald’s “Our Food. Your Questions” campaign. There is a new Social & Mobile Marketing box on how mobile advertising is pushing out digital advertising, a new Adding Value box on the use of popular music in advertisements, and a new Marketing Analytics box on how CVS uses the data it collects from its loyalty program to target coupons to consumers.

Chapter 20, “Personal Selling and Sales Management,” begins with a discussion of IBM’s Watson. The chapter also includes a new Social & Mobile Marketing box highlighting how companies can use mobile CRM systems, and an Adding Value box on how selling Tupperware can empower women in Indonesia.

a letter from the authors

We are pleased to welcome you to the sixth edition of *Marketing*! Since the first edition, we have committed to emphasizing a basic, yet essential, theme: **Marketing adds value**. This theme comes through not only in our instructional features but also in our covers. With each edition's cover, we have featured a product that, because of marketing, has become more valuable in the eyes of consumers than it might have otherwise become. Last edition we featured coffee; in previous editions, we featured yogurt, water, and jeans. For this sixth edition, we feature chocolate. These are all familiar products that started out as commodities but became high-value branded products because of marketing.

How We Show That Marketing Adds Value

As with previous editions of *Marketing*, we continue to emphasize how marketing has evolved into its present-day, integral business function of creating value. We also focus on how firms maintain value and rely on value for establishing lasting relationships with their customers.

To keep students engaged with this theme, we offer the following features:

- **Adding Value**—illustrate how companies add value not only in providing products and services but also in making contributions to society.
- **Ethical & Societal Dilemmas**—emphasize the role of marketing in society.
- **Marketing Analytics**—feature companies that rely on sophisticated data analytics to define and refine their approaches to their customers and their markets.
- **Marketing Digitally**—illustrates how marketers successfully use digital media in their marketing campaigns and efforts.
- **Social & Mobile Marketing**—discuss how social media are used in marketing products.
- **Superior Service**—highlight the emerging role of the service industry.

How We Teach the Basics of Marketing

We understand that for students to appreciate discussions of how marketing adds value, they must first develop a basic understanding of key marketing principles and core concepts. In this effort, we believe students learn best when they see how a subject relates to them. Throughout this edition and all those prior, we provide numerous examples of how students engage in marketing activities every day of their lives—either as consumers or sellers of a product or service. In addition to providing the traditional study and reinforcement tools of most principles of marketing products, we also offer ways to help students think critically about and apply core concepts:

Chapter-Opening Vignettes focus on some of the marketplace challenges faced by such well-known companies as Under Armour, PepsiCo, TOMS, Netflix, Amazon, and others.

Marketing Applications encourage students to apply what they have learned to marketing scenarios that are relevant to their lives.

End-of-Chapter Cases help students develop analytical, critical-thinking, and technology skills.

Progress Checks throughout each chapter give students the opportunity to stop and consider whether their understanding of key concepts is progressing as it should.

Auto-graded Application Exercises in Connect (such as video cases, case analyses, and click-drags) challenge students to apply marketing concepts to real-life marketing scenarios, which fosters their critical-thinking skills in lecture and beyond.

Why We Believe in the Value of Marketing

Beyond teaching a principles of marketing course and developing a product to be taught, we also want to impress upon our students why **marketing in and of itself is valuable**. Marketing creates enduring and mutually valuable relationships between companies and their consumers. Marketing identifies what customers value at the local level in order to make it possible for firms to expand at the global level. Without marketing, it would be difficult for any of us to learn about new products and services. In fact, an understanding of marketing can help students find jobs after they finish school. If we can inspire this understanding of the value of marketing in our students, then we will have succeeded in demonstrating how **marketing adds value . . .** to their education, their careers, and to their lives.

Dhruv Grewal,
Babson College

Michael Levy,
Babson College



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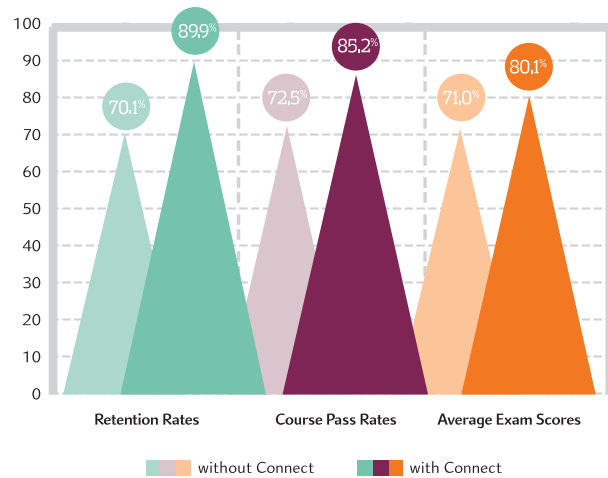
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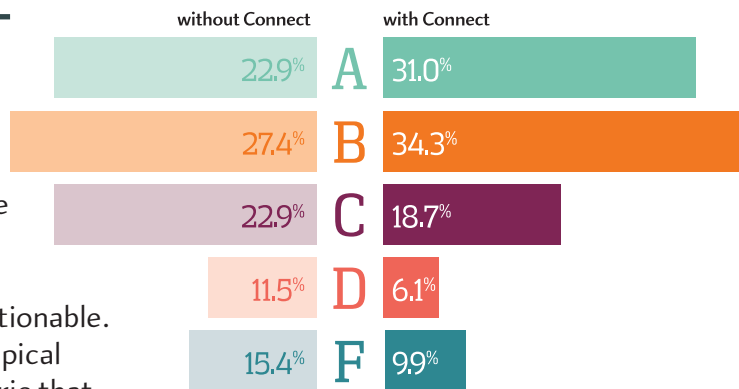
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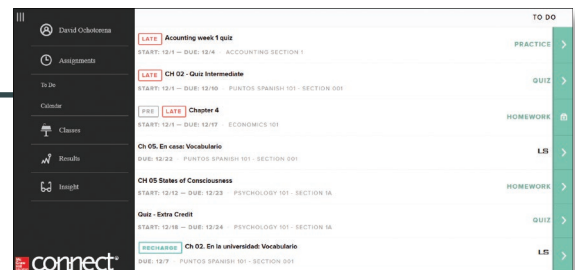
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Practice Marketing is a 3D, online, single- or multiplayer game that helps students apply the four Ps by taking on the role of Marketing Manager for a backpack company. By playing the game individually and/or in teams, students come to understand how their decisions and elements of the marketing mix affect one another. Practice Marketing is easy to use, fully mobile, and provides an interactive alternative to marketing plan projects. Log in to mhpractice.com with your Connect credentials to access a demo, or contact your local McGraw-Hill representative for more details.

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brief contents

SECTION 1: ASSESSING THE MARKETPLACE 1

- 1** OVERVIEW OF MARKETING 2
- 2** DEVELOPING MARKETING STRATEGIES AND A MARKETING PLAN 28
APPENDIX 2A WRITING A MARKETING PLAN 61
- 3** SOCIAL AND MOBILE MARKETING 80
- 4** CONSCIOUS MARKETING, CORPORATE SOCIAL RESPONSIBILITY,
AND ETHICS 116
APPENDIX 4A UNDERSTANDING ETHICS USING SCENARIOS 143
- 5** ANALYZING THE MARKETING ENVIRONMENT 148

SECTION 2: UNDERSTANDING THE MARKETPLACE 173

- 6** CONSUMER BEHAVIOR 174
- 7** BUSINESS-TO-BUSINESS MARKETING 208
- 8** GLOBAL MARKETING 234

SECTION 3: TARGETING THE MARKETPLACE 265

- 9** SEGMENTATION, TARGETING, AND POSITIONING 266
- 10** MARKETING RESEARCH 300

SECTION 4: VALUE CREATION 337

- 11** PRODUCT, BRANDING, AND PACKAGING DECISIONS 338
- 12** DEVELOPING NEW PRODUCTS 368
- 13** SERVICES: THE INTANGIBLE PRODUCT 404

SECTION 5: VALUE CAPTURE 431

- 14** PRICING CONCEPTS FOR ESTABLISHING VALUE 432
- 15** STRATEGIC PRICING METHODS AND TACTICS 458

SECTION 6: VALUE DELIVERY: DESIGNING THE CHANNEL AND SUPPLY CHAIN 485

- 16** SUPPLY CHAIN AND CHANNEL MANAGEMENT 486
- 17** RETAILING AND OMNICHANNEL MARKETING 518

SECTION 7: VALUE COMMUNICATION 547

- 18** INTEGRATED MARKETING COMMUNICATIONS 548
- 19** ADVERTISING, PUBLIC RELATIONS, AND SALES PROMOTIONS 576
- 20** PERSONAL SELLING AND SALES MANAGEMENT 608

Glossary 635

Quiz Yourself Answer Key 650

Name Index 652

Company Index 659

Subject Index 664

table of contents

SECTION 1 ASSESSING THE MARKETPLACE 1

1 OVERVIEW OF MARKETING 2

WHAT IS MARKETING? 4

Marketing Is about Satisfying Customer Needs and Wants 5

Marketing Entails an Exchange 5

Marketing Requires Product, Price, Place, and Promotion Decisions 6

**Superior Service 1.1: A Service for Fliers, a Moneymaker for JetBlue Airlines:
Wi-Fi-Enabled Shopping in the Air 8**

**Marketing Analytics 1.1: Location, Location, Analytics: Starbucks' Use of Data
to Place New Stores 9**

Marketing Can Be Performed by Individuals and Organizations 10

Marketing Affects Various Stakeholders 11

Marketing Helps Create Value 12

**Adding Value 1.1: The Meaning of Best Value: Whole Foods' Purpose-Based
Marketing 14**

How Do Marketing Firms Become More Value Driven? 14

Social & Mobile Marketing 1.1: What Comes Around: Marketing Today 16

WHY IS MARKETING IMPORTANT? 17

Marketing Expands Firms' Global Presence 18

Marketing Is Pervasive across Marketing Channel Members 19

Marketing Enriches Society 19

**Ethical & Societal Dilemma 1.1: Free Fruit for Children: What Could Go
Wrong? 20**

Marketing Can Be Entrepreneurial 21

Reviewing Learning Objectives 22

Key Terms 23

Marketing Digitally 23

Marketing Applications 23

Quiz Yourself 24

Chapter Case Study: From Beans to Pralines: The Global Chocolate Market 24

2 DEVELOPING MARKETING STRATEGIES AND A MARKETING PLAN 28

WHAT IS A MARKETING STRATEGY? 30

Customer Excellence 32

**Superior Service 2.1: Amazon Is about Products, Delivery, Prices,
and Now Home Services 33**

Operational Excellence 34

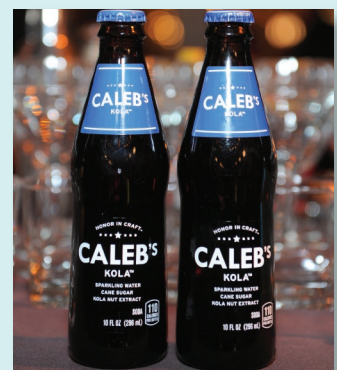
Product Excellence 34

Locational Excellence 34

Multiple Sources of Advantage 35



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THE MARKETING PLAN	35
Step 1: Define the Business Mission	36
Step 2: Conduct a Situation Analysis	37
Adding Value 2.1: Small Coke Cans: Are Consumers Paying More for Less, or Are They Just Paying to Get What They Want?	39
Step 3: Identify and Evaluate Opportunities Using STP (Segmentation, Targeting, and Positioning)	40
Step 4: Implement Marketing Mix and Allocate Resources	41
Step 5: Evaluate Performance Using Marketing Metrics	43
Social & Mobile Marketing 2.1: Making Snapchat More Strategic: How CoverGirl Uses Geotargeting to Leverage the Marketing Potential of a Fun App	44
Ethical & Societal Dilemma 2.1: Volkswagen's "Dieselgate" Scandal	45
Marketing Analytics 2.1: The First Name in Predictive Analytics: Google	47
Strategic Planning Is Not Sequential	50
GROWTH STRATEGIES	51
Market Penetration	51
Market Development	51
Product Development	51
Diversification	52
<i>Reviewing Learning Objectives</i>	<i>52</i>
<i>Key Terms</i>	<i>54</i>
<i>Marketing Digitally</i>	<i>54</i>
<i>Marketing Applications</i>	<i>54</i>
<i>Quiz Yourself</i>	<i>55</i>
<i>Toolkit SWOT Analysis</i>	<i>55</i>
<i>Chapter Case Study: The Coffee Wars</i>	<i>55</i>
<i>Appendix 2A: Writing a Marketing Plan</i>	<i>61</i>

3 SOCIAL AND MOBILE MARKETING 80

THE 4E FRAMEWORK FOR SOCIAL MEDIA	82
Excite the Customer	83
Social & Mobile Marketing 3.1: Late-Night Laughs to Order	84
Educate the Customer	84
Experience the Product or Service	85
Adding Value 3.1: Educating Customers Using HubSpot	86
Engage the Customer	86
THE WHEEL OF SOCIAL MEDIA ENGAGEMENT	88
The Information Effect	88
The Connected Effect	89
The Network Effect	90
The Dynamic Effect	90
The Timeliness Effect	91
CATEGORIES OF SOCIAL MEDIA	92



Social Network Sites	92
Adding Value 3.2: Mercedes-Benz Is LinkedIn	94
Media-Sharing Sites	95
Thought-Sharing Sites	96
Ethical & Societal Dilemma 3.1: The Most Powerful and Appealing Target Market Might Be ... Your Mom?	98
GOING MOBILE AND SOCIAL	99
App Pricing Models	100
HOW DO FIRMS ENGAGE THEIR CUSTOMERS USING SOCIAL MEDIA?	101
Listen	102
Analyze	103
Marketing Analytics 3.1: Finding a Perfect Match: How eHarmony Leverages Users' Data to Identify Dates—and Their Consumption Patterns	104
Do	105
Marketing Analytics 3.2: Measuring the Coolest Tunes: A Billboard Chart for the Popularity of Music-Related Tweets	108
<i>Reviewing Learning Objectives</i>	<i>109</i>
<i>Key Terms</i>	<i>109</i>
<i>Marketing Digitally</i>	<i>109</i>
<i>Marketing Applications</i>	<i>110</i>
<i>Quiz Yourself</i>	<i>110</i>
<i>Chapter Case Study: Images, Sales, Brands: How Red Bull Uses Various Social Media Techniques to Achieve All Its Objectives</i>	<i>110</i>
4 CONSCIOUS MARKETING, CORPORATE SOCIAL RESPONSIBILITY, AND ETHICS	116
CONSCIOUS MARKETING	119
MARKETING'S GREATER PURPOSE: CORPORATE SOCIAL RESPONSIBILITY AS AN ELEMENT OF CONSCIOUS MARKETING	121
THE STAKEHOLDERS OF CONSCIOUS MARKETING	122
Employees	123
Marketing Analytics 4.1: How Kellogg's Uses Analytics to Address GMO Concerns	124
Customers	124
Marketplace	125
Adding Value 4.1: Walmart Wants to Be the Corporate "Good Guy"	126
Society	126
Environment	127
INTEGRATING CONSCIOUS MARKETING THROUGHOUT THE FIRM: LEADERSHIP AND CULTURE	127
Planning Phase	127
Implementation Phase	128
Social & Mobile Marketing 4.1: How Mobile Phones and Payments Have Created a Viable New Market at the Bottom of the Pyramid	129
Control Phase	129



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MARKETING ETHICS AS A CONSCIOUS MARKETING PRINCIPLE	130
The Nature of Ethical and Unethical Marketing Decisions	130
Ethics and Corporate Social Responsibility	131
A Framework for Ethical Decision Making	132

Review Learning Objectives 136

Key Terms 137

Marketing Digitally 137

Marketing Applications 138

Quiz Yourself 138

Chapter Case Study: Is There an App for Good Parenting? 138

Appendix 4A: Understanding Ethics Using Scenarios 143



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5 ANALYZING THE MARKETING ENVIRONMENT 148

A MARKETING ENVIRONMENT ANALYSIS FRAMEWORK 150

THE IMMEDIATE ENVIRONMENT 151

 Company Capabilities 151

 Competitors 151

 Corporate Partners 152

MACROENVIRONMENTAL FACTORS 153

 Culture 153

 Demographics 155

**Social & Mobile Marketing 5.1: Understanding Connections,
 Both with and by Young Consumers 156**

 Social Trends 159

**Superior Service 5.1: The MinuteClinic Mobile App: The Latest Service
 Expansion by CVS 161**

Ethical & Societal Dilemma 5.1: Green Cereal? 162

 Technological Advances 162

**Marketing Analytics 5.1: When the Best Is Good Enough: Netflix's Stellar
 Predictive Analytics 163**

**Adding Value 5.1: Are We There Yet? Google's Moves to Get Us Closer to
 Driverless Cars 164**

 Economic Situation 164

 Political/Regulatory Environment 165

 Responding to the Environment 166

Reviewing Learning Objectives 167

Key Terms 168

Marketing Digitally 168

Marketing Applications 168

Quiz Yourself 169

Chapter Case Study: A Next-Generation Cleanser 169

SECTION 2 UNDERSTANDING THE MARKETPLACE 173

6 CONSUMER BEHAVIOR 174

THE CONSUMER DECISION PROCESS 176

Need Recognition 176

Marketing Analytics 6.1: Tax Time Tactics by H&R Block 178

Search for Information 178

Social & Mobile Marketing 6.1: The Future of Health Is Mobile 180

Evaluation of Alternatives 181

Ethical & Societal Dilemma 6.1: Wearing the “Healthy” Label: Natural and Organic Foods 183

Purchase and Consumption 184

Postpurchase 185

FACTORS INFLUENCING THE CONSUMER DECISION PROCESS 188

Psychological Factors 188

Ethical & Societal Dilemma 6.2: Can Marketing Be Life Threatening? Allegations of Unethical Practices by Pharmaceutical Firms 191

Social Factors 192

Situational Factors 194

Adding Value 6.1: Doing Everything Right—H-E-B Supermarkets 195

Social & Mobile Marketing 6.2: Ensuring Mobile Dominance through In-Store Promotion 197

INVOLVEMENT AND CONSUMER BUYING DECISIONS 198

Extended Problem Solving 199

Limited Problem Solving 199

Reviewing Learning Objectives 200

Key Terms 201

Marketing Digitally 202

Marketing Applications 202

Quiz Yourself 203

Chapter Case Study: The Diet Battle—Weight Watchers, Jenny Craig, and Slim-Fast 203

7 BUSINESS-TO-BUSINESS MARKETING 208

B2B MARKETS 211

Manufacturers and Service Providers 211

Marketing Analytics 7.1: Clouding over Computing Power 213

Resellers 213

Adding Value 7.1: The “Alfonso Versant” Fashion Show: Creating Excitement for a New Xerox Printer 214

Institutions 214

Government 214

Social & Mobile Marketing 7.1: iPads Go to Work 215

THE BUSINESS-TO-BUSINESS BUYING PROCESS 216

Stage 1: Need Recognition 216

Stage 2: Product Specification 216

Stage 3: RFP Process 217



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Stage 4: Proposal Analysis, Vendor Negotiation, and Selection	217
Stage 5: Order Specification	217
Stage 6: Vendor Performance Assessment Using Metrics	218
THE BUYING CENTER	219
Organizational Culture	220
Ethical & Societal Dilemma 7.1: Is It Business or Bribery?	221
Building B2B Relationships	223
Social & Mobile Marketing 7.2: Making the Most of LinkedIn	224
THE BUYING SITUATION	225
Adding Value 7.2: Getting Out the Message with Inbound Marketing	227
<i>Reviewing Learning Objectives</i>	228
<i>Key Terms</i>	229
<i>Marketing Digitally</i>	229
<i>Marketing Applications</i>	230
<i>Quiz Yourself</i>	230
<i>Chapter Case Study: Staples: The Big Box Retailer That's Really a B2B Powerhouse</i>	231



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8 GLOBAL MARKETING	234
ASSESSING GLOBAL MARKETS	237
Economic Analysis Using Metrics	237
Analyzing Infrastructure and Technological Capabilities	240
Analyzing Governmental Actions	240
Ethical & Societal Dilemma 8.1: How Chinese Regulations Change Car-Buying Practices	241
Analyzing Sociocultural Factors	244
The Appeal of the BRIC Countries	246
Social & Mobile Marketing 8.1: The Growth of Social Networking—Brazil's Free Market versus China's Restriction	249
CHOOSING A GLOBAL ENTRY STRATEGY	250
Exporting	250
Franchising	251
Strategic Alliance	251
Joint Venture	251
Adding Value 8.1: Tata Starbucks and the Indian Coffee Culture	252
Direct Investment	252
CHOOSING A GLOBAL MARKETING STRATEGY	253
Target Market: Segmentation, Targeting, and Positioning	253
Adding Value 8.2: Ponying Up the Latest Ford Mustang	254
<i>Reviewing Learning Objectives</i>	258
<i>Key Terms</i>	259
<i>Marketing Digitally</i>	259
<i>Marketing Applications</i>	259
<i>Quiz Yourself</i>	260
<i>Chapter Case Study: The Globalization of the Most Ubiquitous of American Cuisines—the Hamburger</i>	260

SECTION 3 TARGETING THE MARKETPLACE 265

9 SEGMENTATION, TARGETING, AND POSITIONING 266

THE SEGMENTATION, TARGETING, AND POSITIONING PROCESS 268

Step 1: Establish the Overall Strategy or Objectives 268

Step 2: Use Segmentation Methods 270

Social & Mobile Marketing 9.1: Is Facebook Over? 272

Marketing Analytics 9.1: A Complete Ecosystem for Coffee Drinkers: The Starbucks Mobile Plan 278

Step 3: Evaluate Segment Attractiveness 279

Ethical & Societal Dilemma 9.1: Congressional Hearings and the Ethical Considerations for Modern Loyalty Programs 280

Superior Service 9.1: Symbiosis in Your Stay: How Hotels Leverage Their Proximity to Universities 281

Step 4: Select a Target Market 283

Step 5: Identify and Develop Positioning Strategy 286

Positioning Methods 289

Positioning Using Perceptual Mapping 291

Reviewing Learning Objectives 294

Key Terms 295

Marketing Digitally 295

Marketing Applications 295

Quiz Yourself 296

Chapter Case Study: Mercedes-Benz 296

10 MARKETING RESEARCH 300

THE MARKETING RESEARCH PROCESS 302

Marketing Research Process Step 1: Defining the Objectives and Research Needs 303

Marketing Research Process Step 2: Designing the Research 303

Adding Value 10.1: A Key Motivation for Waking Teens Early on Weekends Disappears: Breakfast All Day at McDonalds 304

Marketing Research Process Step 3: Collecting the Data 304

Marketing Research Process Step 4: Analyzing the Data and Developing Insights 305

Superior Service 10.1: Did You Hit the Weights or Swim a Lap Today? Your University Wants to Know—For a Good Reason 307

Marketing Research Process Step 5: Developing and Implementing an Action Plan 308

SECONDARY DATA 309

Inexpensive External Secondary Data 309

Syndicated External Secondary Data 309

Social & Mobile Marketing 10.1: Nielsen Seeds to Track Viewership, Regardless of the Media People Use to Watch 311

Internal Secondary Data 312

Marketing Analytics 10.1: Google Analytics Promises Movie Studios the Ability to Predict Performance Weeks Prior to Opening 314



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PRIMARY DATA COLLECTION TECHNIQUES	314
Observation	315
Social Media	316
In-Depth Interviews	317
Focus-Group Interviews	318
Survey Research	318
Panel- and Scanner-Based Research	320
Experimental Research	320
Advantages and Disadvantages of Primary and Secondary Research	322
THE ETHICS OF USING CUSTOMER INFORMATION	323
Ethical & Societal Dilemma 10.1: Oh, Say, Can You See? The Implications of Mannequins That Capture Shoppers' Demographic Data	324
<i>Reviewing Learning Objectives</i>	325
<i>Key Terms</i>	326
<i>Marketing Digitally</i>	326
<i>Marketing Applications</i>	327
<i>Quiz Yourself</i>	327
<i>Chapter Case Study: Swim, Lift, Play—But Also Donate: Using Market Research to Redefine the YMCA</i>	328
<i>Appendix 10A: Using Secondary Data to Assess Customer Lifetime Value (CLV)</i>	332

SECTION 4 VALUE CREATION 337

11 PRODUCT, BRANDING, AND PACKAGING DECISIONS 338

COMPLEXITY AND TYPES OF PRODUCTS	340
Complexity of Products	340
Types of Products	341
PRODUCT MIX AND PRODUCT LINE DECISIONS	343
Adding Value 11.1: An Entryway to Luxury: The Latest Entry-Level Models from High-End Car Brands	344
Marketing Analytics 11.1: How Macy's Defines Its Assortment through Analytics	345
BRANDING	346
Value of Branding for the Customer	347
Brand Equity for the Owner	349
Ethical & Societal Dilemma 11.1: (Not) Marketing Sugary Drinks to Kids	350
BRANDING STRATEGIES	352
Brand Ownership	352
Naming Brands and Product Lines	353
Brand and Line Extensions	354
Co-Branding	356
Brand Licensing	357
Brand Repositioning	357
Adding Value 11.2: The Global Appeal and Rebranding Efforts of American Airlines	359



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PACKAGING 359

Product Labeling 361

Ethical & Societal Dilemma 11.2: Mars Inc., an Unlikely but Powerful Proponent of Sugar Labeling on Packages 362

Reviewing Learning Objectives 363

Key Terms 363

Marketing Digitally 364

Marketing Applications 364

Quiz Yourself 364

Chapter Case Study: From the Counterculture to the Runway: How Did Birkenstocks Become Fashionable? 365

12 DEVELOPING NEW PRODUCTS 368

WHY DO FIRMS CREATE NEW PRODUCTS? 371

Changing Customer Needs 371

Market Saturation 373

Managing Risk through Diversity 373

Adding Value 12.1: No Fairy Godmother Needed: How Disney Is Leveraging Its Inventory of Animated Films to Develop New Live-Action Products 374

Fashion Cycles 374

Improving Business Relationships 375

DIFFUSION OF INNOVATION 375

Innovators 377

Early Adopters 378

Ethical & Societal Dilemma 12.1: Drones in the Sky, Questions on the Ground 379

Early Majority 380

Late Majority 380

Laggards 380

Using the Diffusion of Innovation Theory 380

HOW FIRMS DEVELOP NEW PRODUCTS 382

Idea Generation 383

Marketing Analytics 12.1: Data That Help the Brand and the Customer: GM's Big Data Use 385

Social & Mobile Marketing 12.1: When Microsoft Plays Catch-Up 386

Concept Testing 388

Product Development 388

Market Testing 389

Product Launch 390

Evaluation of Results 391

THE PRODUCT LIFE CYCLE 391

Introduction Stage 393

Growth Stage 393

Maturity Stage 393

Adding Value 12.2: Skinny on Ingredients, Thick on Promise: The Growth of SkinnyPop Snacks 394

Decline Stage 396



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The Shape of the Product Life Cycle Curve 396
 Strategies Based on Product Life Cycle: Some Caveats 397

Reviewing Learning Objectives 397

Key Terms 398

Marketing Digitally 398

Marketing Applications 398

Quiz Yourself 399

Chapter Case Study: Is the Glass Half Full? The Launch, Death Struggles, and Potential Reemergence of Google Glass 399



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13 SERVICES: THE INTANGIBLE PRODUCT 404

SERVICES MARKETING DIFFERS FROM PRODUCT MARKETING 407

Intangible 407

Adding Value 13.1: Kola House Restaurant: Ensuring a Service Experience That Includes Pepsi 409

Inseparable Production and Consumption 409

Heterogeneous 410

Perishable 410

PROVIDING GREAT SERVICE: THE GAPS MODEL 411

The Knowledge Gap: Understanding Customer Expectations 412

Marketing Analytics 13.1: Using Analytics to Reduce Wait Time at Kroger 415

The Standards Gap: Setting Service Standards 417

The Delivery Gap: Delivering Service Quality 418

The Communications Gap: Communicating The Service Promise 420

Ethical & Societal Dilemma 13.1: Fake Reviews 421

Service Quality and Customer Satisfaction and Loyalty 422

SERVICE RECOVERY 423

Listening to the Customers and Involving Them in the Service Recovery 423

Finding a Fair Solution 424

Resolving Problems Quickly 424

Reviewing Learning Objectives 425

Key Terms 425

Marketing Digitally 426

Marketing Applications 426

Quiz Yourself 426

Chapter Case Study: Transportation Network Services: Uber vs. Lyft vs. Taxis 427

SECTION 5 VALUE CAPTURE 431

14 PRICING CONCEPTS FOR ESTABLISHING VALUE 432

THE FIVE CS OF PRICING 435

Company Objectives 435

Customers 438

Adding Value 14.1: Changing Once, Changing Twice, Changing 3 Million Times: How Amazon Prices to Win 439



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Marketing Analytics 14.1: Airlines Use Price Elasticities to Price Tickets	444
Superior Service 14.1: The Increasing Costs of Play: New Offers and Pricing by Disney and Universal Theme Parks	446
Costs	446
Break-Even Analysis and Decision Making	447
Markup and Target Return Pricing	449
Competition	450
Channel Members	452
<i>Reviewing Learning Objectives</i>	453
<i>Key Terms</i>	453
<i>Marketing Digitally</i>	454
<i>Marketing Applications</i>	454
<i>Quiz Yourself</i>	455
<i>Chapter Case Study: Planet Fitness: Pricing for Success</i>	455
15 STRATEGIC PRICING METHODS AND TACTICS	458
CONSIDERATIONS FOR SETTING PRICE STRATEGIES	460
Cost-Based Methods	460
Competition-Based Methods	461
Value-Based Methods	461
Adding Value 15.1: Value at a Premium Price: Moving Consumers Away from a View of Cheap as Valuable	463
Adding Value 15.2: Walmart Offers Low-Priced Organic Foods	464
PRICING STRATEGIES	464
Everyday Low Pricing (EDLP)	464
High/Low Pricing	465
New Product Pricing Strategies	465
PRICING TACTICS	467
Pricing Tactics Aimed at Consumers	467
Business Pricing Tactics and Discounts	470
LEGAL AND ETHICAL ASPECTS OF PRICING	472
Deceptive or Illegal Price Advertising	472
Predatory Pricing	473
Price Discrimination	473
Price Fixing	474
Ethical & Societal Dilemma 15.1: The Verdict: Apple Conspired to Raise Prices on eBooks	475
Ethical & Societal Dilemma 15.2: Impeding the Gray Market for Luxury Goods	476
<i>Reviewing Learning Objectives</i>	477
<i>Key Terms</i>	477
<i>Marketing Digitally</i>	478
<i>Marketing Applications</i>	478
<i>Quiz Yourself</i>	479
<i>Chapter Case Study: Pizza Players, Pizza Prices</i>	479



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SECTION 6 VALUE DELIVERY: DESIGNING THE CHANNEL AND SUPPLY CHAIN 485



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16 SUPPLY CHAIN AND CHANNEL MANAGEMENT 486

THE IMPORTANCE OF MARKETING CHANNEL/SUPPLY CHAIN MANAGEMENT 488

Adding Value 16.1: The Beans May Be Slow Cooked, but the Delivery Is Quick 489

Marketing Channels Add Value 490

Marketing Channel Management Affects Other Aspects of Marketing 491

DESIGNING MARKETING CHANNELS 491

Direct Marketing Channel 492

Indirect Marketing Channel 492

MANAGING THE MARKETING CHANNEL AND SUPPLY CHAIN 492

Marketing Analytics 16.1: Analytics in Support of Anticipatory Shipping by Amazon 493

Managing the Marketing Channel and Supply Chain through Vertical Marketing Systems 495

Managing Marketing Channels and Supply Chains through Strategic Relationships 499

Ethical & Societal Dilemma 16.1: Shrinking the Supply Chain to Supply Organic Demand 500

MAKING INFORMATION FLOW THROUGH MARKETING CHANNELS 501

Data Warehouse 503

MAKING MERCHANDISE FLOW THROUGH MARKETING CHANNELS 504

Distribution Centers versus Direct Store Delivery 504

Adding Value 16.2: E-Tailing in the United States versus India 505

The Distribution (or Fulfillment) Center 506

Superior Service 16.1: Who Will Win the Same-Day Grocery War? 507

Customer Store Pick Up 509

Inventory Management through Just-in-Time Inventory Systems 510

Reviewing Learning Objectives 512

Key Terms 512

Marketing Digitally 513

Marketing Applications 513

Quiz Yourself 514

Chapter Case Study: Zara Delivers Fast Fashion 514



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17 RETAILING AND OMNICHANNEL MARKETING 518

CHOOSING RETAIL PARTNERS 521

Superior Service 17.1: Removing the Retailer, Burberry Seeks to Access Consumers Directly 522

Channel Structure 522

Customer Expectations 523

Channel Member Characteristics 524

Distribution Intensity 524

IDENTIFY TYPES OF RETAILERS 525

Food Retailers 525

Adding Value 17.1: Meet the Captain and Visit the Island 527

Marketing Analytics 17.1: How FreshDirect Figures Out How and When Customers Order 529

General Merchandise Retailers 529

Service Retailers 532

DEVELOPING A RETAIL STRATEGY USING THE FOUR PS 533

Product 533

Adding Value 17.2: Home Depot—Providing Customers Better Access to Products 534

Price 535

Promotion 535

Place 537

THE INTERNET AND OMNICHANNEL RETAILING 537

Social & Mobile Marketing 17.1: In-Store and Online Analytics at IKEA 538

Deeper and Broader Selection 538

Personalization 538

Expanded Market Presence 539

Integrated CRM 539

Brand Image 540

Pricing 540

Supply Chain 540

Reviewing Learning Objectives 541

Key Terms 542

Marketing Digitally 542

Marketing Applications 542

Quiz Yourself 543

Chapter Case Study: Making Macy's Meaningful: Moves by the Retail Chain to Maintain Its Competitiveness 543

SECTION 7 VALUE COMMUNICATION 547

18 INTEGRATED MARKETING COMMUNICATIONS 548

COMMUNICATING WITH CONSUMERS 550

The Communication Process 550

How Consumers Perceive Communication 552

Social & Mobile Marketing 18.1: Analyzing the Unmeasured: A Snapchat Experiment by Domino's to Test the Channel's Effectiveness 553

The AIDA Model 554

Adding Value 18.1: Landing an Endorsement Contract on *Empire*: Fiction, Reality, and Pepsi 555

Ethical & Societal Dilemma 18.1: The Need to Take Risks in IMC 557

CHANNELS USED IN AN INTEGRATED MARKETING COMMUNICATIONS STRATEGY 559

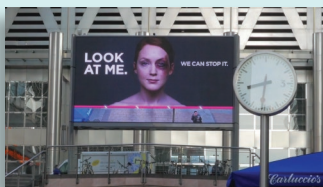
Advertising 559

Public Relations 560



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Sales Promotions	560
Personal Selling	560
Direct Marketing	560
Online Marketing	561
PLANNING FOR AND MEASURING IMC SUCCESS	563
Goals	563
Setting and Allocating the IMC Budget	564
Measuring Success Using Marketing Metrics	565
Adding Value 18.2: America's Dream Team, Brought to You by Kia	566
Marketing Analytics 18.1: Puma's Use of Google Analytics	568
Planning, Implementing, and Evaluating IMC Programs—An Illustration of Google Advertising	568
<i>Reviewing Learning Objectives</i>	571
<i>Key Terms</i>	571
<i>Marketing Digitally</i>	572
<i>Marketing Applications</i>	572
<i>Quiz Yourself</i>	573
<i>Chapter Case Study: Taking IMC to the Max: Pepsi Max and Modern Communications</i>	573



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19 ADVERTISING, PUBLIC RELATIONS, AND SALES PROMOTIONS	576
STEP 1: IDENTIFY TARGET AUDIENCE	579
STEP 2: SET ADVERTISING OBJECTIVES	580
Informative Advertising	580
Persuasive Advertising	580
Reminder Advertising	581
Focus of Advertisements	582
STEP 3: DETERMINE THE ADVERTISING BUDGET	583
STEP 4: CONVEY THE MESSAGE	583
The Message	583
The Appeal	584
STEP 5: EVALUATE AND SELECT MEDIA	586
Mass and Niche Media	586
Choosing the Right Medium	586
Determining the Advertising Schedule	587
Social & Mobile Marketing 19.1: What Comes Around: Just as Digital Has Pushed Out Traditional, Mobile Is Pushing Out Digital Advertising	588
STEP 6: CREATE ADVERTISEMENTS	588
Adding Value 19.1: Selling Out or Selling Well? The Use and Choice of Popular Music in Advertising Campaigns	589
Ethical & Societal Dilemma 19.1: When Makeup Companies Really Do Make Up Models' Faces	591
STEP 7: ASSESSING IMPACT USING MARKETING METRICS	591
REGULATORY AND ETHICAL ISSUES IN ADVERTISING	593
PUBLIC RELATIONS	594
SALES PROMOTION	596
Types of Sales Promotion	596

Marketing Analytics 19.1: How CVS Uses Loyalty Data to Define Coupons	597
Using Sales Promotion Tools	601
<i>Reviewing Learning Objectives</i>	601
<i>Key Terms</i>	602
<i>Marketing Digitally</i>	602
<i>Marketing Applications</i>	602
<i>Quiz Yourself</i>	603
<i>Chapter Case Study: Making Mastercard Priceless</i>	603
20 PERSONAL SELLING AND SALES MANAGEMENT	608
THE SCOPE AND NATURE OF PERSONAL SELLING	610
Personal Selling as a Career	610
The Value Added by Personal Selling	611
Social & Mobile Marketing 20.1: Managing Relationships While Mobile: Sales Reports from the Field	613
THE PERSONAL SELLING PROCESS	613
Step 1: Generate and Qualify Leads	613
Adding Value 20.1: College Athletics Turn to the Pros for Sales Help	615
Step 2: Preapproach and the Use of CRM Systems	616
Adding Value 20.2: Selling in the Cloud: The Growth and Success of Salesforce.com	617
Step 3: Sales Presentation and Overcoming Reservations	618
Step 4: Closing the Sale	620
Step 5: Follow-Up	620
MANAGING THE SALES FORCE	621
Sales Force Structure	622
Recruiting and Selecting Salespeople	623
Sales Training	624
Motivating and Compensating Salespeople	624
Adding Value 20.2: When Tupperware Does More Than Store Food: Sales as Empowerment among Indonesian Women	625
ETHICAL AND LEGAL ISSUES IN PERSONAL SELLING	627
The Sales Manager and the Sales Force	628
The Sales Force and Corporate Policy	628
The Salesperson and the Customer	628
Ethical & Societal Dilemma 20.1: When Realtors Become Reality Stars	629
<i>Reviewing Learning Objectives</i>	630
<i>Key Terms</i>	630
<i>Marketing Digitally</i>	630
<i>Marketing Applications</i>	631
<i>Quiz Yourself</i>	631
<i>Chapter Case Study: Alta Data Solutions: Making the Sale</i>	632
Glossary	635
Quiz Yourself Answer Key	650
Name Index	652
Company Index	659
Subject Index	664



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SECTION 1

Assessing the Marketplace

Understanding the Marketplace

Targeting the Marketplace

Value Creation

Value Capture

Value Delivery: Designing the Channel and Supply Chain

Value Communication



ASSESSING THE MARKETPLACE

CHAPTER 1

Overview of Marketing

CHAPTER 2

Developing Marketing Strategies and a Marketing Plan

CHAPTER 3

Social and Mobile Marketing

CHAPTER 4

Conscious Marketing, Corporate Social Responsibility, and Ethics

CHAPTER 5

Analyzing the Marketing Environment

Section One, Assessing the Marketplace, contains five chapters. Following an introduction to marketing in Chapter 1, Chapter 2 focuses on how a firm develops its marketing strategy and a marketing plan. A central theme of the chapter is how firms can effectively create, capture, deliver, and communicate value to their customers. Chapter 3 is devoted to understanding how one can develop social and mobile marketing strategies. Chapter 4 focuses attention on marketing ethics. An ethical decision framework is developed and presented, and the key ethical concepts are linked back to the marketing plan introduced in Chapter 2. Finally, Chapter 5, Analyzing the Marketing Environment, focuses on how marketers can systematically uncover and evaluate opportunities.

CHAPTER 1



OVERVIEW OF MARKETING

LEARNING OBJECTIVES

After reading this chapter, you should be able to:

- L01-1 Define the role of marketing in organizations.
- L01-2 Describe how marketers create value for a product or service.
- L01-3 Understand why marketing is important both within and outside the firm.

Nestled in their lovely and iconic little gold boxes, Godiva chocolates can spark the desires of nearly any chocolate lover, just by reminding them of the joy they are likely to experience from tasting the delicious, luxurious treats. It seems almost innate: think about Godiva, start to salivate in anticipation. But in fact, the appeal of Godiva chocolates, as well as every detail that we used to describe them in the first sentence of this opener, represents a

nearly century-long marketing effort by a premium brand chocolatier that is determined to keep its customers happy and coming back for more.

When Pierre and Joseph Draps first started selling chocolate pralines in 1926, they insisted on the idea that “Chocolate is a dream.”¹ Thus from the very start of the company, Godiva has aimed to create an image and an experience for consumers that is totally different from the humdrum of everyday existence. The chocolates



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themselves are made with very high-quality ingredients.² In addition, Godiva introduces specific innovations and recipes for special occasions—from the Signature Lait that was created specifically to be handed out to guests at the 1939 theatrical release of *Gone with the Wind* to the Egérie Noir, a raspberry ganache treat created in honor of the company's 90th anniversary.³ Collections featuring examples of its various editions highlight Godiva's long-standing and storied history; people who buy them can feel connected to a sense of both luxury and nostalgia.

Its packaging, high-quality gold boxes, also evokes luxury.⁴ Whether consumers buy a single piece of chocolate as a treat for themselves or a 140-piece Gold Ballotin collection as an impressive gift for someone else,⁵ the package is fancy and pretty, suggesting that the company values their purchase, no matter how large or small.

If they buy the treats from a small Godiva chocolatier, they also receive personal service when the salesperson

wraps up their individually chosen treats with a gold bow. If they visit the expansive Godiva counter in Macy's flagship New York store, they can sample a vast variety of options, from soft serve ice cream to just-dipped strawberries encased in milk or dark chocolate.⁶ If instead consumers want something a little more accessible, Godiva makes sure that prepackaged offerings are available in grocery stores. These mass-produced desserts are not quite so personalized, but they also are relatively less expensive than the high-end option.

Thus Godiva tries to make sure it has an option for virtually anyone—a less expensive, mass-produced version for shoppers who need a break from their daily chores, but also more expensive, delicately made, individualized options for those who regard excellent chocolate as a necessary indulgence. And with its golden boxes and high-end image, Godiva also has long guaranteed Valentines and gift givers that their presents would

be appreciated and enjoyed if they splurged on the “good” candy.⁷

Although Godiva embraces its heritage as a Belgian company,⁸ it also has fans and consumers around the world. Accordingly, it makes sure that people living anywhere in the world can access not only its products but also the stories and experiences that go along with those products. For example, it uses social marketing tools to

tell stories about the five classically trained chefs, each with a unique and varied background, who take charge of developing new recipes.⁹

Thus, by adopting the various marketing methods, tactics, and recommendations that we describe throughout this book, Godiva has survived and thrived for nearly a century, while making sure that it has a strong foundation to last for decades more.

LO1-1 Define the role of marketing in organizations.

WHAT IS MARKETING?

Unlike other subjects you may have studied, marketing already is very familiar to you. You start your day by agreeing to do the dishes if your roommate will make the coffee. Then you fill up your car with gas. You attend a class that you have chosen and paid for. After class, you pick up lunch and maybe a chocolate bar for dessert at the cafeteria, which you eat while reading a book on your iPad. Then you leave campus to have your hair cut and take in a movie. On your bus ride back to school, you pass the time by buying a few songs from Apple’s iTunes. In each case, you have acted as the buyer and made a decision about whether you should part with your time and/or money to receive a particular product or service. If,

after you return home, you decide to sell some clothes on eBay that you don’t wear much anymore, you have become a seller. In each of these transactions, you were engaged in marketing.

The American Marketing Association (AMA) states that “**marketing** is the activity, set of institutions, and processes for creating, *capturing*, communicating, delivering, and exchanging offerings that have value for customers, clients, partners, and society at large.”¹⁰ What does this definition really mean? Good marketing is not a random activity; it requires thoughtful planning with an emphasis on the ethical implications of any of those decisions on society in general. Firms develop a **marketing plan** (Chapter 2) that specifies the marketing activities for a specific period of time. The marketing plan also is broken down into various components—how the product or service will be conceived or designed, how much it should cost, where and how it will be promoted, and how it will get to the consumer. In any exchange, the parties to the transaction should be satisfied. In our previous example, you should be satisfied or even delighted with the song you downloaded, and Apple should be satisfied with the amount of money it received from you. Thus, the core aspects of marketing are found in Exhibit 1.1. Let’s see how these core aspects look in practice.

EXHIBIT 1.1 Core Aspects of Marketing





Some chocolate lovers prefer Hershey's over other brands because it is made in Hershey, Pennsylvania.

© Tim Shaffer/Reuters

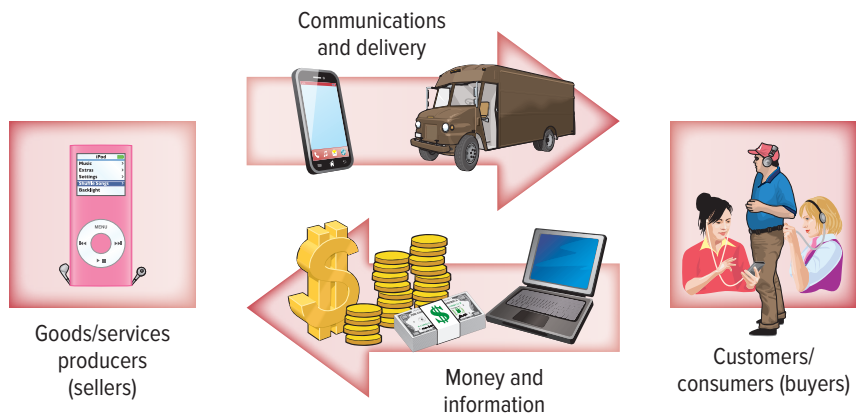
Marketing Is about Satisfying Customer Needs and Wants

Understanding the marketplace, and especially consumer needs and wants, is fundamental to marketing success. In the broadest terms, the marketplace refers to the world of trade. More narrowly, however, the marketplace can be segmented or divided into groups of people who are pertinent to an organization for particular reasons. For example, the marketplace for soft drinks may include most people in the world, but as Godiva and Hershey's battle for chocolate lovers, they divide the population into a host of categories: luxury versus cost-conscious, service-oriented versus self-service, those who purchase chocolates for a quick energy-boosting snack versus those who purchase it as a reward for a hard day's work or as a gift for a friend or loved one, and those who prefer "Made in America" versus those who prefer the illusion that their chocolates are made in Belgium (even though Godiva has manufacturing facilities in the United States). If you manufacture chocolate, you want to know for which marketplace segments your product is most relevant, then make sure you build a marketing strategy that targets those groups.

Marketing Entails an Exchange

Marketing is about an **exchange**—the trade of things of value between the buyer and the seller so that each is better off as a result. As depicted in Exhibit 1.2, sellers provide

EXHIBIT 1.2 Exchange: The Underpinning of Seller–Buyer Relationships





If you can't wait for an Amazon delivery of Godiva chocolates, go to one of its mall store locations and buy them in person!
© Steve Vidler/Alamy

products or services, then communicate and facilitate the delivery of their offering to consumers. Buyers complete the exchange by giving money and information to the seller. Suppose you learn about a new Godiva chocolate from a friend's tweet, so you visit Godiva's website to check it out. From there you order a box from Amazon's website. Your billing information is already in the company's system, so you do not have to enter your credit card number or other information. Furthermore, Amazon creates a record of your purchase, which it uses, together with your other purchase trends, to create personalized recommendations of other luscious treats that you might like. Thus, Amazon uses the valuable information you provide to facilitate future exchanges and solidify its relationship with you. Nonetheless, not wanting to wait until tomorrow to receive your chocolates, you rush down to the Godiva store in the mall and buy some, consuming them all on your way home.

Marketing Requires Product, Price, Place, and Promotion Decisions

Marketing traditionally has been divided into a set of four inter-related decisions and consequent actions known as the **marketing mix**, or **four Ps**: product, price, place, and promotion (as defined in Exhibit 1.3).¹¹ The four Ps are the controllable set of decisions or activities that the firm uses to respond to the wants of its target markets. But what does each of these activities in the marketing mix entail?

Product: Creating Value The first of the four Ps is product. Although marketing is a multifaceted function, its fundamental

EXHIBIT 1.3 The Marketing Mix



purpose is to create value by developing a variety of offerings, including goods, services, and ideas, to satisfy customer needs. Take, for example, chocolate. At one time, people purchased simple chocolates and cocoa from a local supplier and either ate it by itself or combined it with other ingredients at home. Imagine the night that a bunch of kids got together by a campfire and decided to make a sandwich by melting chocolate and marshmallows and holding the sweet, creamy, white and brown goop together with graham crackers—the night s'mores were born. Today, Hershey's and Mars make a range of chocolates and candies. Hershey's Chocolate candies include Almond Joy, Cadbury, Reese's, and more. Furthermore, Hershey's "sugar confectionery" products range from Jolly Rancher to Twizzlers, its owns Ice Breakers Bubble Yum Gum, a line of Hershey's chocolate and Reese's peanut butter baking goods, and snacks such as Mauna Loa mixed nuts.¹² Mars chocolate line of products includes 3 Musketeers, Milky Way, Snickers, and M&M's. However, Mars is not just in the chocolate business. It also owns Uncle Ben's; Wrigley products that include Double Mint and 5 gum; Life Savers; Altoids; drinks such as Dove hot chocolate; and even pet food, including Iams and Pedigree.¹³ And these treats are available both online and through a plethora of retail outlets from grocery to convenience stores like 7-Eleven.

Goods are items that you can physically touch. A bag of Godiva chocolate, Nike shoes, Pepsi-Cola, a Frappuccino, Kraft cheese, Tide, an iPad, and countless other products are examples of goods. As we describe at the start of this chapter, Godiva makes chocolates—but it adds value to its products by using fresh and interesting ingredients of the highest quality, packaging the chocolates in gold boxes, using personalized service in its boutiques, and creating a nostalgic historical and quality image through its various promotional outlets. Hershey's and Mars sell very good, affordable confections; Godiva sells an experience.

Unlike goods, **services** are intangible customer benefits that are produced by people or machines and cannot be separated from the producer. When people buy tickets—whether for airline travel, a sporting event, or the theater—they are paying not for the physical ticket stub but, of course, for the experience they gain, a lesson that JetBlue has taken to heart, as we describe in Superior Service 1.1. For people who like to pick out their chocolates one at a time, Godiva offers a full-service experience in their boutiques. Hotels, insurance agencies, and spas similarly provide services. Getting money from your bank, whether through an ATM or from a teller, is another example of using a service. In this case, cash machines usually add value to the banking experience because they are conveniently located, fast, and easy to use.

Many offerings in the market combine goods and services.¹⁴ When you go to an optical center, you get your eyes examined (a service) and purchase new contact lenses



There is nothing like s'mores around a campfire to kindle one's interest in chocolate.

© Stephen Alvarez/National Geographic/Getty Images



Hershey's and Mars sell very good but affordable confections.

Left: © Dean Bertoncelj/Shutterstock RF; right: © Kevin Wheal/Alamy



Superior Service 1.1

A Service for Fliers, a Moneymaker for JetBlue Airlines: WiFi-Enabled Shopping in the Air¹

There is a new retail channel taking off—literally. The “onboard, online retail business” refers to the options that more and more airlines offer passengers to shop through their mobile devices while they fly toward their destination. The retail channel relies on technology that enables airlines to offer WiFi access to customers and cater to customers’ evident desire to buy things while flying.

According to JetBlue, which began offering WiFi-enabled flights at no charge as a service to customers, the expectation was that people would check their social media or maybe get some work e-mails sent. Instead, it found that many passengers on flights were visiting shopping websites and picking up new items to be delivered to their homes. Evidently, those kitschy in-flight catalogs that had long been stuck in the seat pockets, with their silly gifts and travel kits, had strong market appeal. When consumers could go online, they wanted the same functions of the in-flight retail catalogs paired with the conveniences of ordering and paying online.

In response, various players in the market are seeking to attract sales by the captive audience of airline passengers. For example, in a partnership with Amazon, JetBlue pushes purchases of Amazon content, or else encourages customers to invest in purchasing a new Prime membership, which enables them to stream the content for free. According to a JetBlue spokesperson, a “surprising number” of customers take advantage of this offer, readily signing up to pay the annual fee in return for the chance to stream *House of Cards* on their flight to the real Washington, DC, for example.

Most carriers charge passengers for the right to access the WiFi, whereas JetBlue continues to offer it for free, in the belief that it can get more people to use the service that way. That means more people are looking at the product and service offers for sale, and that means that the resulting purchases are more likely to make up for the costs of the free service offer.

But there is something of a cost for consumers—namely, the prevalence and clutter of advertising that pops up every time they go online while onboard. For some, the annoyance of



JetBlue has enhanced its service experience by offering on-board WiFi.

© Blend Images/Alamy RF

the advertising is enough to put them off the idea of shopping. Others, though, would even consider paying for the right to see that sort of marketing in the air.



When you attend a Bruno Mars concert, you are paying for a service.

© Rich Polk/Clear Channel/Getty Images

(a good). If you attend a Bruno Mars concert, you can be enthralled by the world-class performance. To remember the event, you might want to pick up a shirt or a souvenir from the concert. With these tangible goods, you can relive and remember the enjoyment of the experience over and over again.

Ideas include thoughts, opinions, and philosophies; intellectual concepts such as these also can be marketed. Groups promoting bicycle safety go to schools, give talks, and sponsor bike helmet poster contests for the members of their primary market—children. Then their secondary target market segment, parents and siblings, gets involved through their interactions with the young contest participants. The exchange of value occurs when the children listen to the sponsors’ presentation and wear their helmets while bicycling, which means they have adopted, or become “purchasers,” of the safety idea that the group marketed.



Marketing Analytics 1.1

Location, Location, Analytics: Starbucks' Use of Data to Place New Storesⁱⁱ

By now, nearly everyone on the planet recognizes the green mermaid logo that proudly sits atop every Starbucks sign, poster, and cup. The ubiquitous coffee giant maintains more than 22,000 locations in more than 66 countries. But its growth has not been without a few stumbles and bumps in the road. For example, in the last decade, hundreds of newly opened stores had to be closed because of their poor performance. In analyzing how the company got to that point, Patrick O'Hagan, Starbucks' manager of global market planning, explained that many of the stores never should have opened. However, the staff in charge of these location choices had been inundated with so much data, they were unable to use them to make profitable decisions. Thus, the Starbucks story reveals a great deal about the importance of data analytics.

Starbucks began using Esri's Geographic Information Systems (GIS) technology as far back as the 1990s. But it has perfected its applications of the GIS-provided predictive analytics only recently. Currently, it is using the information gleaned from the technology to plan 1,500 new locations. With the system's ArcGIS Online tool, Starbucks obtains a graphical summary of the GIS data in map form. These data include both location information and demographic details, which the software analyzes according to pertinent criteria. The applications allow Starbucks' staff to pinpoint ideal locations that are likely to attract substantial traffic and thus boost chainwide sales, such that "ArcGIS allows us to create replicable consumer applications that are exactly what they need." Because the GIS technology is accessible through desktops as well as mobile devices, location experts in the field also can combine the high-tech insights with their real-world observations.



Starbucks uses Geographic Information Systems (GIS) technology to pinpoint ideal locations and determine which kinds of stores to open in those locations.

© Bhandol/Alamy

Not only does the GIS technology help Starbucks determine the ideal locations for new stores, but it also can enable the company to decide which kinds of stores to open. For example, many of the 1,500 planned new stores will feature drive-through windows; others will be smaller stores, strategically placed to provide the greatest customer convenience. The new approach already has been proving effective, according to results that show that the most recently opened stores, particularly those in the Americas, consistently are producing great returns and exceeding hurdle rates.

Price: Capturing Value The second of the four Ps is price. Everything has a price, although it doesn't always have to be monetary. Price, therefore, is everything the buyer gives up—money, time, and/or energy—in exchange for the product.¹⁵ Marketers must determine the price of a product carefully on the basis of the potential buyer's belief about its value. For example, JetBlue Airlines can take you from New York to Denver. The price you pay for that service depends on how far in advance you book the ticket, the time of year, and whether you want to fly coach or business class. If you value the convenience of buying your ticket at the last minute for a ski trip between Christmas and New Year's Day and you want to fly business class, you can expect to pay four or five times as much as you would for the cheapest available ticket. That is, you have traded off a lower price for convenience. For marketers, the key to determining prices is figuring out how much customers are willing to pay so that they are satisfied with the purchase and the seller achieves a reasonable profit.

Place: Delivering the Value Proposition The third P, place, represents all the activities necessary to get the product to the right customer when that customer wants it. As Marketing Analytics 1.1 describes, for Starbucks, that means expanding its storefronts constantly and proactively, so that it is easy for caffeine junkies to find their fix. Creative locations, such as kiosks at the baggage claim in airports or small booths in grocery stores, represent the chain's effort to improve its offering on this dimension of the marketing mix.